

FOUR CASES AND FOUR ALGORITHMS FOR CALCULATING ALL BASIC ELEMENTS OF THE MOBILE TRAJECTORY LAUNCHED IN THE GRAVITATIONAL VERTICAL PLANE

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Abstract. The work contains an unitary and synthetic theory for the launch of a mobile in vertical gravitational plane. Four cases with theoretic algorithms and the corresponding informatics algorithms are presented (earth – earth; tower – earth; trench = earth; earth – earth with break in two components).

1. Problem formulation for the case earth – earth

Find the equation of Γ trajectory and all the basic elements of the mobile trace.

Solution. We study the mobile movement in many steps Pn .

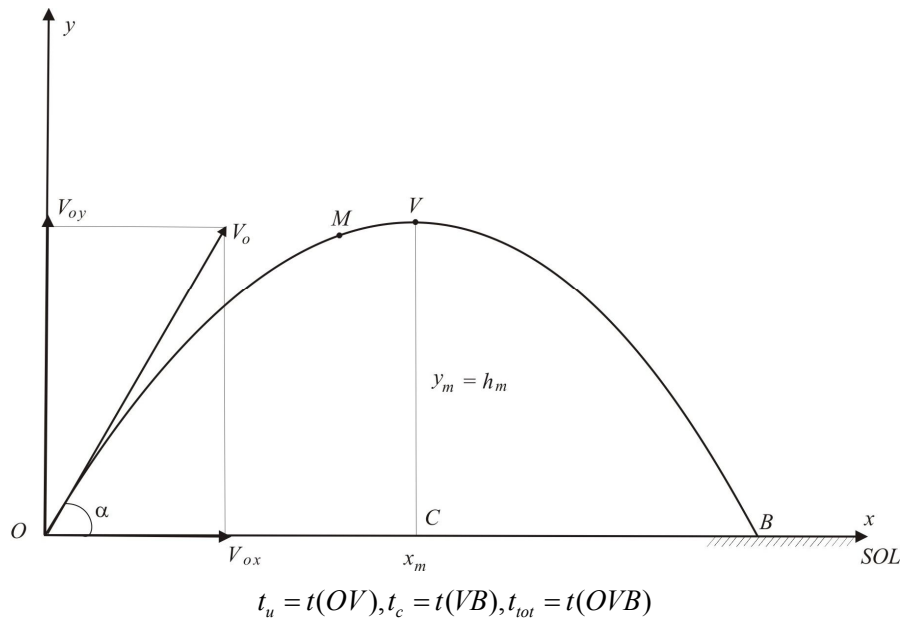


Figure 1. The launch in the case earth-earth.

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Theoretic algorithm 1 for the case earth – earth

P1. The given data are the initial speed $\overline{v_0}$ and the angle α . We decompose the initial speed

$$\overline{v_0} = v_{0x} + v_{0y}, \text{ where } v_{0x} = v_0 \cos \alpha, \quad v_{0y} = v_0 \sin \alpha \quad (1\text{earth earth})$$

P2 Parametrical equations of trajectory Γ .

$\Gamma: x(t) = v_0 \cos \alpha t, \quad y(t) = v_0 \sin \alpha t - \frac{1}{2} g t^2, \quad t$ is the time (2earth earth).

P3 The explicit equation of trajectory.

$$\Gamma: y = -\frac{g}{2v_0^2 \cos^2 \alpha} x^2 + tg \alpha x, \quad y = -\frac{g}{2v_{0x}^2} x^2 + tg \alpha x \quad (3\text{earth earth})$$

P4. The highest position of trajectory is h_m . The top of Γ is $V(x_m, y_m = h_m)$.

$$\Delta = tg^2 \alpha, \quad x_m = \frac{v_0^2}{2g} \sin 2\alpha, \quad y_m = \frac{v_0^2}{2g} \sin^2 \alpha, \quad y_m = h_m \quad (4\text{earth earth})$$

P5 The speeds on axis.

$$v_x(t) = v_{0x} \quad v_x(t) = v_0 \cos \alpha = \text{const} \quad (5\text{earth earth})$$

$$v_y(t) = v_{0y} - gt \quad v_y(t) = v_0 \sin \alpha - gt.$$

$$v(t) = \sqrt{v_x^2(t) + v_y^2(t)}.$$

P6 The climbing time, the descent time, the total time

$$t_u = \frac{v_0 \sin \alpha}{g}, \text{ (climbing time)} \quad (6\text{earth earth})$$

$$t_u = t_c \text{ (} t_c \text{ is descent time), } t_u = t_c, \quad t(OVB) = 2t_u = t_{tot} = \frac{2v_0 \sin \alpha}{g}$$

P7 The range b .

$$b = 2x_m = OB = \frac{v_0^2}{g} \sin 2\alpha \text{ (range)} \quad (7\text{earth earth})$$

P8 The current points on the trajectory, for the total time.

$$M_i(t_i), \text{ with } t_i \in [0, t_{tot}], \quad M_i(t_i) = M_i(x_i, y_i) \quad (8\text{earth earth})$$

The tangent equation in the current point $M(t) = M(x(t), y(t))$

$$T(t): y = \left(tg\alpha - \frac{g x(t)}{v_0^2 \cos^2 \alpha} \right) x + tg\alpha x(t) - y(t) \quad (\text{tangent}) \quad (9\text{earth earth})$$

P10 The slope of tangent.

$$m(t) = tg\alpha - \frac{g x(t)}{v_0^2 \cos^2 \alpha} \quad (\text{slope}) \quad (10\text{earth earth})$$

P11 The speed angle $\alpha(t)$ in the current point.

$$tg(\alpha(t)) = m(t), \quad \alpha(t) = arctg m(t), \quad \alpha(t) \in [0, \pi] \quad (11\text{earth earth})$$

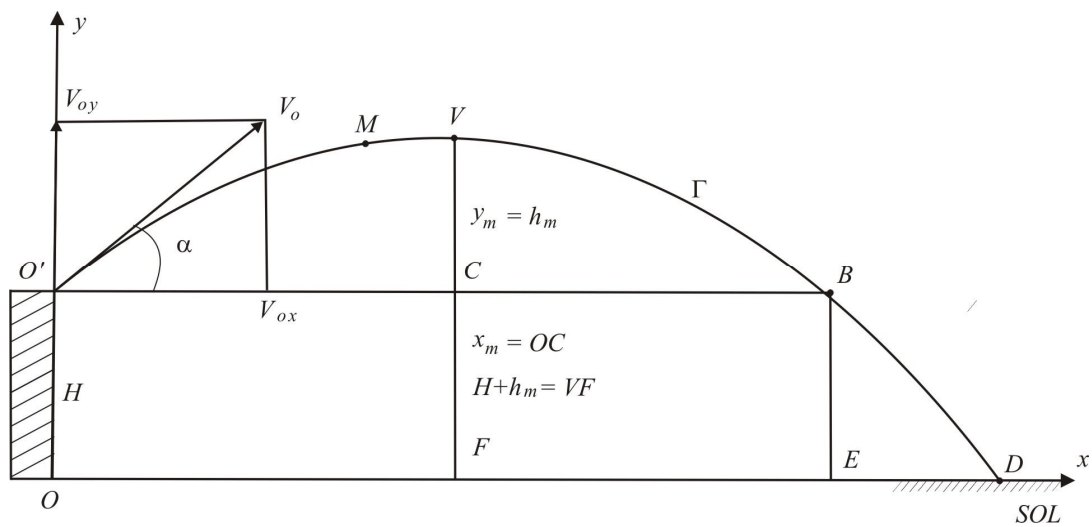
Informatics algorithm 1 for the case earth – earth

Write a computer program with all steps P1 – P11.

2. Problem formulation for the case tower – earth

Find the equation of Γ trajectory and all the basic elements of the mobile trace.

Solution. We study the mobile movement in many steps Pn .



$$t_u = t(O'V), t_c = t(VB), t_{SOL} = t(BD)$$

$$t_{tot} = t_u + t_c + t_{SOL}, b = O'B, d = OD$$

Figure 2. The launch in the case tower-earth.

Solution. Launch movement is a compound movement that is studied in several steps. Note step n of the problem analysis through Pn .

Theoretic algorithm 2 for the case tower – earth.

P1..The given data are the initial speed $\overline{v_0}$ and the angle α . We decompose the initial speed

$$\overline{v_0} = v_{0x} + v_{0y}, \text{ where } v_{0x} = v_0 \cos \alpha, v_{0y} = v_0 \sin \alpha \quad (1 \text{ tower earth})$$

P2 Parametrical equations of trajectory Γ .

$$\Gamma: x(t) = v_0 \cos \alpha t, y(t) = v_0 \sin \alpha t - \frac{1}{2} g t^2; t \text{ is the time } (2 \text{ tower earth})$$

P3 The explicit equation of trajectory, obtained by the variable t .

$$\Gamma: y = -\frac{g}{2v_{0x}^2 \cos^2 \alpha} x^2 + tg \alpha x, y = -\frac{g}{2v_{0x}^2} x^2 + tg \alpha x \quad (3 \text{ tower earth})$$

P4..The highest position of trajectory is h_m . The top of Γ is $V(x_m, y_m = h_m)$.

$$\Delta = tg^2 \alpha, x_m = \frac{v_0^2}{2g} \sin 2\alpha, y_m = \frac{v_0^2}{2g} \sin^2 \alpha, y_m = h_m \quad (4 \text{ tower earth})$$

P5 The speeds on axis.

$$v_x(t) = v_{0x} \quad v_x(t) = v_0 \cos \alpha = \text{constant}$$

$$v_y(t) = v_{0y} - gt \quad v_y(t) = v_0 \sin \alpha - gt.$$

$$v(t) = \sqrt{v_x^2(t) + v_y^2(t)} \quad (5 \text{ tower earth})$$

P6 The climbing time, the descent time, the partial time, the total time

$$t_{tot} = t(O'VBD) = t(O'VB) + t(BD), t_u = t_c, t_u = t(O'V), t_c = t(VB).$$

$$t_u = \frac{v_0 \sin \alpha}{g} \text{ (climbing time), } t(O'VB) = 2t_u = t_{partial} = \frac{2v_0 \sin \alpha}{g}.$$

The mobile goes on the parabolic way BD under the gravitational force, namely it uses the speed component $v_y(t) = v_0 \sin \alpha - gt$. This component has in the point B the value $v_y(t(O'VB)) = v_y(2t_u)$.

The space on vertical is $H = BE$. By using the space formula we obtain a second order equation in unknown t

$$s(t) = vt + \frac{1}{2}gt^2, \quad H = v_y(2t_u)t + \frac{1}{2}gt^2, \quad t(BD)_1 > 0, \quad t(BD)_2$$

$$t(BD) = t(BD)_1, \quad t_{tot} = t(O'VB) + t(BD) = 2t_u + t(BD) \quad (6\text{tower earth})$$

P7 The range b (on the horizontal direction).

$$b = 2x_m = O'B = \frac{v_0^2}{g} \sin 2\alpha \quad (\text{range}) \quad (7\text{tower earth})$$

P8 The current points on the trajectory, for the total time.

$$M_i(t_i), \quad \text{with } t_i \in [0, t_{tot}], \quad M_i(t_i) = M_i(x_i, y_i) \quad (8\text{tower earth})$$

P9 The tangent equation in the current point $M(t) = M(x(t), y(t))$

$$T(t): y = \left(tg\alpha - \frac{g x(t)}{v_0^2 \cos^2 \alpha} \right) x + tg\alpha x(t) - y(t) \quad (\text{tangent}) \quad (9\text{tower earth})$$

P10 The slope of tangent.

$$m(t) = tg\alpha - \frac{g x(t)}{v_0^2 \cos^2 \alpha} \quad (\text{slope}) \quad (10\text{tower earth})$$

P11 The speed angle $\alpha(t)$ in the current point.

$$tg(\alpha(t)) = m(t), \quad \alpha(t) = \text{arctg } m(t), \quad \alpha(t) \in [0, \pi] \quad (11\text{tower earth})$$

P12. Compute the maximum value VF of the top V , related with the earth.

$$V(x_m, VF), \quad \text{where } x_m = \frac{v_0^2}{2g} \sin 2\alpha$$

$$VF = H + h_m, \quad h_m = y_m = \frac{v_0^2}{2g} \sin^2 \alpha \quad (12\text{tower earth})$$

P13 Compute the distance $d = OD$ on horizontal, from the tower base.

The mobile traverse the distance $d = OD$ with the speed $v_{0x} = v_0 \cos \alpha$, during the total time and it results $d = OD = v_{0x} t_{tot} = v_0 \cos \alpha t_{tot}$ (13tower earth).

P14 Compute the speed $v(t_{tot})$ in the point D . Successively we obtain

$$v_{0x} = v_0 \cos \alpha, \quad v_y(t_{tot}) = v_{0y} + g t_{tot}, \quad v_x(t_{tot}) = v_0 \sin \alpha + g t_{tot}$$

$$v(t_{tot}) = \sqrt{v_{0x}^2 + v_y^2(t_{tot})} = v(D) \quad (14 \text{ tower earth})$$

P15 Compute the speed angle $\alpha(t)$ of $v(t)$ in the point D .

First one obtains the slope $m(t_{tot})$ in the point $M(t_{tot}) = D$.

Then we solve the trigonometric equation

$$\text{tg}(\alpha(t_{tot})) = m(t_{tot}), \quad \alpha(t_{tot}) = \text{arctg } m(t_{tot}) = \alpha(D) \quad (15 \text{ tower earth})$$

P16 Optional. We write an numerical table for the speeds and slopes in the points O', V, B, D .

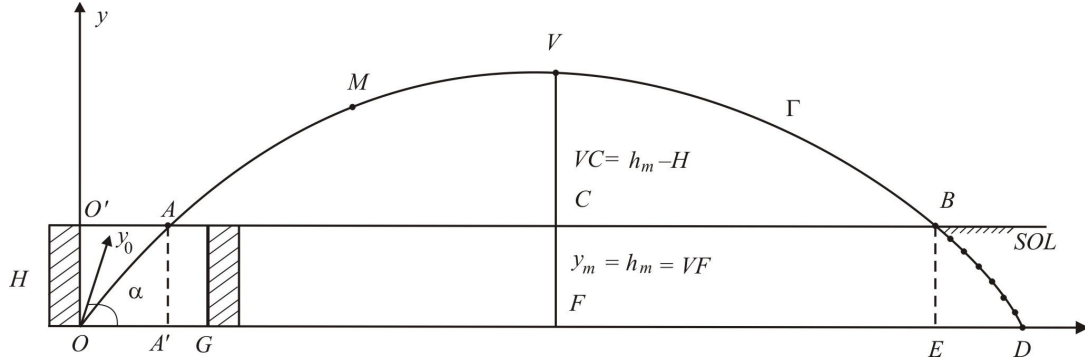
Informatics algorithm 2 for the case tower – earth.

Write a computer program with all steps P1 – P16.

3. Problem formulation for the case trench – earth

Find the equation of Γ trajectory and all the basic elements of the mobile trace.

Solution. We study the mobile movement in many steps Pn .



$$L = OG \text{ (width)}, L_{\min} > x_1, x_1 = OA', H = OO'$$

$$t_u = t(OV), t_c = t(VD), t_{SOL} = t(VB), b = OD$$

$$t_{tot} = t_u + t_{SOL}, d = O'B = OE = x_2$$

Figure 3. The launch in the case trench-earth.

Theoretic algorithm 3 in the case trench - earth.

P1. The given data are the initial speed $\overline{v_0}$, the depth H and the angle α . We decompose the initial speed

$$\vec{v}_0 = \vec{v}_{0x} + \vec{v}_{0y}, \text{ where } v_{0x} = v_0 \cos \alpha, v_{0y} = v_0 \sin \alpha \quad (1 \text{ trench earth})$$

P2. Parametrical equations of trajectory Γ .

$$x(t) = v_{0x} t, y(t) = v_{0y} t - \frac{1}{2} g t^2, \quad t \text{ is the time, } \alpha = \alpha_0 = \alpha(0)$$

$$\Gamma: x(t) = v_0 \cos \alpha t, y(t) = v_0 \sin \alpha t - \frac{1}{2} g t^2 \quad (2 \text{ trench earth})$$

P3. Eliminate time t from parametrical equations and obtain explicit equation.

$$\Gamma: y(t) = -\frac{g}{2v_0^2 \cos^2 \alpha} x^2(t) + tg \alpha x(t) \text{ or}$$

$$\Gamma: y = -\frac{g}{2v_0^2 \cos^2 \alpha} x^2 + tg \alpha x, \quad y = -\frac{g}{2v_{0x}^2} x^2 + tg \alpha x \quad (3 \text{ trench earth})$$

P4..The highest position of trajectory is h_m . The top of Γ is $V(x_m, y_m = h_m)$.

$$V\left(x_m = -\frac{b}{2a}, y_m = -\frac{\Delta}{4a}\right), \quad \Delta = b^2 - 4ac$$

$$\Delta = tg^2 \alpha, \quad x_m = \frac{v_0^2}{2g} \sin 2\alpha = OF, \quad y_m = \frac{v_0^2}{2g} \sin^2 \alpha = VF.$$

$$\text{The maximum height is } h_m = VC = y_m - H \quad (4 \text{ trench earth})$$

P5. Compute the width $OG=L$ of the trench, $L = L_{\min} = L(v_0, \alpha, H)$.

Use intersection from Γ and the line $y = H$ and solve the equation

$$\frac{g}{2v_0^2 \cos^2 \alpha} x^2 - tg \alpha x + H = 0. \text{ The roots are } x_1 < x_2 \text{ and we take}$$

$$OA' = O'A = x_1 = L, \text{ where } OG \geq L \quad (5 \text{ trench earth})$$

The other root is $x_2 = O'B = OE$.

P6. Find the **fictitious range** $b = OD$ and **real range** $b' = O'B$.

We use the value x_2 from the step P5.

$$b = OD = 2x_m = \frac{v_0^2}{g} \sin 2\alpha, \quad b' = O'B = x_2, \quad B(x_2, H) \quad (6 \text{ trench earth})$$

P7. We compute the speeds on axis and the resultant speed in the current point.

$$v_x(t) = v_{0x}, \quad v_x(t) = v_0 \cos \alpha = \text{constant}$$

$$v_y(t) = v_{0y} - gt, \quad v_y(t) = v_0 \sin \alpha - gt.$$

The accelerations are $a_x(t) = 0$, $a_y(t) = -g$, $g = 9,8 \frac{m}{s^2}$ or $g = 10 \frac{m}{s^2}$.

The function $v_y(t)$ is decreasing and $v_x(t) = \text{const}$.

The resultant speed is $v(t) = \sqrt{v_x^2(t) + v_y^2(t)}$ (7 trench earth)

P8 Compute the time for the main points O, A, V, B, D , denoted by $t(O) = 0$, $t(OA)$, $t(AV) = t(VB)$, $t(BD)$. Many successively steps are necessary.

Compute the total time for the point B $t_{tot} = t(OAVB) = t(OAVBD) - t(BD)$.

At the beginning we put $v_y(t) = 0$ and compute $t_u = \frac{v_0 \sin \alpha}{g} = t(OAV)$. Then $t_u = t_c$, $t_u = t(OAV)$, $t_c = t(VBD)$, $t(OAVBD) = 2t_u$.

Now we need the time $t(OA)$. We use the results from step P5

$$v_{0x}; O'A = OA' = x_1 \text{ (from P5); } x_1 = v_{0x} t(OA), \quad t(OA) = \frac{x_1}{v_{0x}}.$$

Consequence: $t(OA) = \frac{x_1}{v_{0x}} = t(BD)$ (due to the symmetry).

Compute the time $t(AV)$. Method 1. $t(AV) = t_u - t(OA)$ and $t(AV) = t(VB)$.

Method 2. Use v_{0x} and the space $AC = x_m - x_1$ and obtain

$$x_m - x_1 = v_{0x} t(AV), \quad t(AV) = \frac{x_m - x_1}{v_{0x}} \text{ (method 2 is a verification for}$$

method 1)

Compute the time $t(BD)$. Version 1. $t(BD) = t(OA) = \frac{x_1}{v_{0x}}$.

Version 2. We use the component v_{0x} and the space ED and obtain

$$ED = 2x_m - x_2 \quad (\text{from step P5}); \quad ED = v_{0x} t(BD), \quad t(BD) = \frac{2x_m - x_2}{v_{0x}}.$$

Now the total time is $t_{tot} = t(OAVB) = 2t_u - t(BD)$ (8trench earth)

P9. Optional. Compute the coordinates for several important points and the corresponding speeds and put the values in a table.

$M_i(t_i)$, cu $t_i \in [0, t(OAVB)]$, $t_i \in [0, t_{tot}]$, $M_i(t_i) = M_i(x_i, y_i)$,
(9trench earth)

P10. Find the explicit equation for tangent $T(t)$ in the current point $M(t)$.

$$\frac{y + y(t)}{2} = -\frac{g}{2v_0^2 \cos^2 \alpha} x x(t) + tg\alpha \frac{x + x(t)}{2}, \quad M(t) = M(x(t), y(t))$$

$$T(t): y = \left(tg\alpha - \frac{g x(t)}{v_0^2 \cos^2 \alpha} \right) x + tg\alpha x(t) - y(t) \quad (10\text{trench earth})$$

The speed $v(t)$ has the same direction with tangent $T(t)$.

P11. The slope of tangent $T(t)$ is $m(t)$

$$m(t) = tg\alpha - \frac{g x(t)}{v_0^2 \cos^2 \alpha} \quad (\text{slope}) \quad (11\text{trench earth})$$

P12. Find the angle $\alpha(t)$ of the speed $v(t)$ with the axis Ox . Solve a trigonometric equation

$$tg(\alpha(t)) = m(t), \quad \alpha(t) = arctg m(t), \quad \alpha(t) \in [0, \pi] \quad (12\text{trench earth})$$

The value $\alpha(0)$ is a given initial number $\alpha(0) = \alpha$.

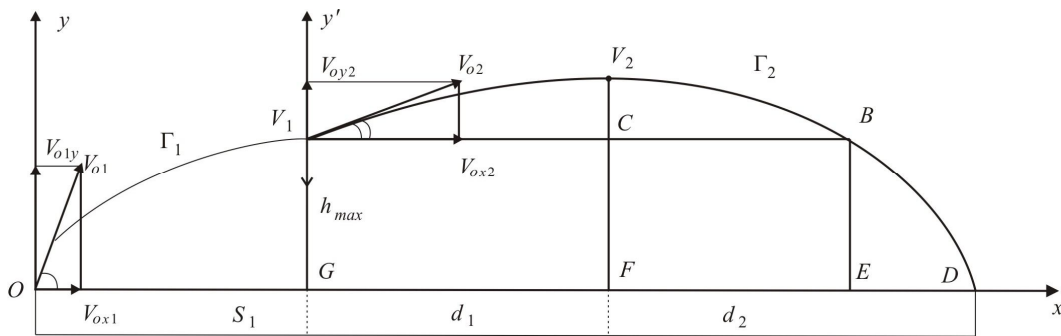
P13. Optional. Write a table containing the points, the time, the speeds and the angles.

Informatics algorithm 3 for the case trench – earth.

Write a computer program with all steps P1 – P13.

4. Problem formulation for missile launch earth – earth. Break in two components

The missile is composed of two components and the action has two stages.



$$OG = S_1 = x_{m1}, h_{\max} = y_{m1} = V_1G$$

Figure 4. The missile launches earth – earth.

Stage 1. The missile is launched from earth and at the given height h_{\max} the missile is divided into two parts: C_1, C_2 , where C_1 has the material mass c_1 and C_2 has c_2 ; c_1 and c_2 are known values; suppose $c_1 = c_2$.

Stage 2. The element C_1 is landing on the earth at the known distance S_1 and the element C_2 continue its ascendant movement. So, we have to study two trajectories: C_1 with Γ_1 and C_2 with Γ_2 .

Find **the equations** of Γ_1 and Γ_2 and **all the basic elements** of the traces.

Solution. We study the mobile movement in many steps Pn.

Theoretic algorithm 4 for missile launch in the case earth – earth and a numerical application with $S_1 = 1000$ m, $h_{\max} = 20$ m.

Stage 1 (initial stage)

P1 We equivalent the given data S_1 and h_{\max} with the general launch theory: $S_1 = x_{m1}$ and $h_{\max} = h_{m1} = y_{m1}$, namely the top (vertex) is $V_1(x_{m1}, y_{m1})$ of Γ_1 .

Denote by O the launch point and $O_1 = V_1$ is the top point on Γ_1 , where the missile is splitting in C_1, C_2 .

The speed on Γ_1 is denoted $v_1(t)$, and $v_1(0) = v_{01}$.

P1.Apl. $S_1 = x_{m1} = 1000$ m, $h_{\max} = h_{m1} = y_{m1} = 20$ m.

P2 By using the vertex V_1 we compute the initial speed v_{01} and the initial launch angle α_1 . Successively we obtain

$$\frac{y_{m1}}{x_{m1}} = \frac{1}{2} \operatorname{tg} \alpha_1, \quad \alpha_1 = \operatorname{arctg} \frac{2y_{m1}}{x_{m1}} \quad \text{and}$$

$$v_{01}^2 = \frac{2gy_{m1}}{\sin^2 \alpha}, \quad v_{01}^2 = \frac{g}{2} \frac{x_{m1}^2 + 4y_{m1}^2}{y_{m1}}, \quad \text{because} \quad \sin \operatorname{arctg} x = \frac{x}{\sqrt{1+x^2}},$$

$$\cos \operatorname{arctg} x = \frac{1}{\sqrt{1+x^2}}.$$

$$\mathbf{P2.Apl.} \quad \alpha_1 = \operatorname{arctg} \frac{2y_{m1}}{x_{m1}} = \operatorname{arctg} \frac{2 \times 20 = 40}{1000} = \operatorname{arctg} 0.04 = 2,29^\circ$$

$$v_{01}^2 = \frac{g}{2} \frac{x_{m1}^2 + 4y_{m1}^2}{y_{m1}} = \frac{10}{2} \frac{1000000 + 4 \times 400}{20} = 250400$$

$$\alpha_1 = 2,29^\circ, \quad v_{01} = 500,4 \text{ m} \quad (\text{initial missile speed}).$$

P3 Compute the projections of v_{01} on the axis, denoted v_{01x} and v_{01y} .

$$\text{Method 1. } v_{01x} = v_{01} \cos \alpha_1, \quad v_{01y} = v_{01} \sin \alpha_1, \quad \sqrt{v_{01x}^2 + v_{01y}^2} = v_{01}.$$

$$\text{Method 2. Use the equation of Galileo for } v_{01y}, \text{ namely } v_{01y}^2 = 2gh_{m1}.$$

P3.Apl. Method 1. For v_{01x} and v_{01y} we obtain

$$\cos \alpha_1 = 0,99920, \quad \sin \alpha_1 = 0,03995, \quad \operatorname{tg} \alpha_1 = 0,03998$$

$$v_{01x} = v_{01} \cos \alpha_1 = 499,99968 \text{ m}, \quad v_{01y} = v_{01} \sin \alpha_1 = 19,99098 \text{ m}.$$

Approximation: $v_{01x} = 500 \text{ m}$ și $v_{01y} = 20 \text{ m}$.

$$\text{Verification } \sqrt{v_{01x}^2 + v_{01y}^2} = \sqrt{250400} = 500,39984 = v_{01}. \quad \text{True.}$$

Method 2. Galileo equation for v_{01y} : $v^2 = 2ad$, namely

$$v_{01y}^2 = 2gh_{m1} = 400, \quad v_{01y} = 20 \text{ m}.$$

P4..Obtain the parametric equations and explicit equation of trajectory Γ_1 .

$$\Gamma_1: x(t) = v_0 \cos \alpha t, \quad y(t) = v_0 \sin \alpha_1 t - \frac{1}{2} g t^2$$

Observation. The current point on trajectory is $M_1(t) = M_1(x(t), y(t))$.

$$\bar{r}_1(t) = x(t)\bar{i} + y(t)\bar{j} \quad (\text{position vector}).$$

$$\Gamma_1: y = -\frac{g}{2v_{01}^2 \cos^2 \alpha_1} x^2 + tg\alpha_1 x, \quad tg\alpha_1 = \frac{v_{01y}}{v_{01x}}.$$

In V_1 the element C_1 falls down on earth at the distance $S_1 = x_{m1}$.

Stop.

P4.Apl. Parametric equations and explicit equation of Γ_1 .

$$\Gamma_1: x(t) = v_0 \cos \alpha t, \quad y(t) = v_0 \sin \alpha_1 t - \frac{1}{2} g t^2$$

$$\Gamma_1: x(t) = 500 t, \quad y(t) = 20 t - 5 t^2 \quad (\text{parametric equations of } \Gamma_1)$$

$$\bar{r}_1(t) = x(t)\bar{i} + y(t)\bar{j} = (500 t)\bar{i} + (20 t - 5 t^2)\bar{j} \quad (\text{position vector}).$$

$$\Gamma_1: y = -\frac{g}{2v_{01}^2 \cos^2 \alpha_1} x^2 + tg\alpha_1 x, \quad y = -0,00002 x^2 + 0,03998 x.$$

Approximation for Γ_1 is the line $y = 0,03998 x$.

P5.Cumpute the climbing time $t_{ul} = t(OO_1) = t(OV_1)$ on Γ_1 .

$$v_{01y} = v_0 \sin \alpha_1 \quad (\text{from step P3}) \quad \text{and} \quad v_{01y} = g t_{ul}, \quad t_{ul} = \frac{v_{01y}}{g} s.$$

Verification: $s = vt$ and $v_{01x} t_{ul} = S_1 = x_{m1}$; $V_1(x(t_{ul}), y(t_{ul}))$ from P4.

P5.Apl. Compute the rise time $t_{ul} = t(OO_1)$. This value corresponds to the time in which v_{01y} reaches the vertical value $v_{01y} = v_0 \sin \alpha_1$ (from P3).

$$\text{Such, } v_{01y} = g t_{ul}, \quad t_{ul} = \frac{v_{01y}}{g} = \frac{20}{10} = 2 s, \quad t_{ul} = 2 s.$$

Verifications. $t_{u1} = 2\text{ s} : v_{01x} = 500\text{ m/s}; S_1 = x_{m1} = 1000\text{ m}$.

Formula $s = vt$ gives $v_{01x} t_{u1} = 500 \times 2 = 1000\text{ m}$. True.

$V_1(x(t_{u1}=2), y(t_{u1}=2)), x(t) = 500t, y(t) = 20t - 5t^2, V_1(1000, 20)$.

True.

$x(t) = 500t, y(t) = 20t - 5t^2, V_1(1000, 20)$. Correct.

P6 Find the speed $v_1(t)$, for $t \in [0, t_{u1}]$.

Method 1. Use $\vec{r}_1(t) = x(t)\vec{i} + y(t)\vec{j}$ and by derivation on obtains

$$\vec{v}_1(t) = x'(t)\vec{i} + y'(t)\vec{j} \text{ and } v_1(t) = \sqrt{x'^2(t) + y'^2(t)}.$$

Method 2. Use the speed definition $\vec{v}_1(t) = \frac{\vec{r}_1(t + \Delta t) - \vec{r}_1(t)}{\Delta t}, \Delta t \rightarrow 0$.

Optional. Write a table for $v_1(t)$ and the projections v_{1x}, v_{1y} .

For $t > t_{u1}$, the speed of C_1 is $v_1 = 0$.

P6.Apl. $v_1(t)$ is $\vec{v}_1(t) = x'(t)\vec{i} + y'(t)\vec{j}$ and $v_1(t) = \sqrt{x'^2(t) + y'^2(t)}$

$$x(t) = 500t, y(t) = 20t - 5t^2, \vec{v}_1(t) = 500\vec{i} + (20 - 10t)\vec{j}$$

$$v_1(t) = \sqrt{500^2 + (20 - 10t)^2}. \text{ Construct the table for } \Gamma_1$$

time	$t 0$	1	$2 = t_{u1}$	$t + \varepsilon$
speed $v_1(t)$	500,4	500,1	500 m/s	0

In V_1 we have $v_{1x} = 500\text{ m/s}, v_{1y} = 0$ and for $t > t_{u1}, v_1 = 0$.

Etapa 2 (main stage).

The speed of C_2 on Γ_2 is denoted $v_2(t)$, with $v_2(0) = v_{02}$.

The speed angle in V_1 is noted with α_2 .

For the trajectory Γ_2 the origin of axis is $O_1 = V_1$.

In V_1 we separately study the projections of the speeds for mobiles C_1 and C_2 .

For C_1 the speed projections are v_{c1x} and v_{c1y} , with $v_{c1x} = 0$, $v_{c1y} \neq 0$.

For C_2 the speed projections are v_{0c2x} and v_{0c2y} , with $v_{0c2x} \neq 0$, $v_{0c2y} \neq 0$.

We denote V_2 the top on trajectory Γ_2 .

P7 Find the speed projections of C_1 in O_1 .

We have $v_{c1x} = 0$ because C_1 is falling down from the height h_{\max} .

For computing v_{c1y} we use Galileo's formula (like in P3), $v_{c1y}^2 = 2g h_{m1}$.

P7.Apl. $v_{c1x} = 0$ and $v_{c1y}^2 = 2g h_{m1} = 2 \times 10 \times 20 = 400$, $v_{c1y} = 20 \text{ m/s}$.

P8 Find the falling time of C_1 on earth, in G , denoted t_{c1} .

Use the equation in t , having the form $h_{\max} = v_{c1y} t + \frac{1}{2} g t^2$ and take the positive root $t_1 = t_{c1}$.

P8.Apl. Find t_{c1} ; $h_{\max} = v_{c1y} t + \frac{1}{2} g t^2$; $20 = 20t + 5t^2$

$$t_1 = t_{c1} = 2\sqrt{2} - 2 = 0,828 \text{ s.}$$

P9 Find the speed projections of C_2 in O_1 .

We have $v_{0c2x} \neq 0$ and $v_{0c2y} \neq 0$ for Γ_2

Hypothesis: In the point O_1 we have the equal values for c_1 , c_2 and the speeds $v_1(t_{u1})$, $v_{c1x} = 0$, $v_{c1y} \neq 0$, $v_{0c2x} \neq 0$, $v_{0c2y} \neq 0$.

The mass and the speed generate impulse. Apply the impulse theorem and obtain successively:

On Ox (with origin in O_1) we have

$$(c_1 + c_2)v_1(t_{u1}) = c_1 v_{c1x} + c_2 v_{0c2x}, \quad 2c_1 v_1(t_{u1}) = c_1 \times 0 + c_1 v_{0c2x},$$

$$v_{0c2x} = 2v_1(t_{u1}).$$

On Oy (with origin in O_1) we have

$(c_1 + c_2)v_{1y} = c_1 v_{c1y} - c_2 v_{0c2y}$, because the speeds v_{c1y} and v_{0c2y} have opposite sense.

Because $v_{1y} = 0$ (from P6), we obtain $v_{c1y} = v_{0c2y}$, where v_{c1y} is known from the step P7.

P9.Apl. Find the speed projections of C_2 in O_1 .

We have $v_{0c2x} \neq 0$ și $v_{0c2y} \neq 0$, and $c_1 = c_2$, $v_1(t_{u1})$, $v_{c1x} = 0$, $v_{c1y} = 20$, $v_{0c2x} \neq 0$, $v_{0c2y} \neq 0$.

Apply the impulse theorem.

On Ox (with origin in O_1) we have $(c_1 + c_2)v_1(t_{u1}) = c_1v_{c1x} + c_2v_{0c2x}$, $2c_1v_1(t_{u1}) = c_1 \times 0 + c_1v_{0c2x}$ $v_{0c2x} = 2v_1(t_{u1})$.

$$v_{0c2x} = 2v_1(t_{u1}) = 2 \times 500, \quad v_{0c2x} = 1000 \text{ m/s}.$$

On Oy (with origin in O_1) we have

$(c_1 + c_2)v_{1y}(t_{u1} = 2) = c_1v_{c1y} - c_2v_{0c2y}$, because the speeds v_{c1y} and v_{0c2y} have opposite sense. The result is

$$(c_1 + c_2) \times 0 = c_1v_{c1y} - c_2v_{0c2y}, \quad 0 = c_1v_{c1y} - c_2v_{0c2y}, \quad v_{c1y} = v_{0c2y}.$$

But $v_{c1y} = 20 \text{ m/s}$ (from P7) and $v_{c1y} = v_{0c2y} = 20 \text{ m/s}$.

Hence: $v_1(t_{u1}) = 500$, $v_{c1x} = 0$, $v_{c1y} = 20$, $v_{0c2x} = 1000$, $v_{0c2y} = 20 \text{ m/s}$.

P10 Find the launch speed and $v_2(0) = v_{02}$ and the angle α_2 on Γ_2 .

$$v_{02} = \sqrt{v_{0c2x}^2 + v_{0c2y}^2}, \quad \text{tg} \alpha_2 = \frac{v_{0c2y}}{v_{0c2x}}, \quad \alpha_2 = \text{arctg} \frac{v_{0c2y}}{v_{0c2x}}.$$

P10.Apl. $v_2(0) = v_{02}$ and α_2 on Γ_2 are

$$v_{02} = \sqrt{v_{0c2x}^2 + v_{0c2y}^2}, \quad v_{02} = \sqrt{1000^2 + 20^2} = 1000,2 \text{ m/s}$$

$$\text{tg} \alpha_2 = \frac{v_{0c2y}}{v_{0c2x}} = \frac{20}{1000} = 0,02, \quad \alpha_2 = \text{arctg} \frac{v_{0c2y}}{v_{0c2x}} = \text{arctg} 0,02 = 1,145763.$$

$$\sin \alpha_2 = 0,02, \quad \cos \alpha_2 = 0,9998, \quad \cos^2 \alpha_2 = 0,9996.$$

P11 Write the parametrical equations and the explicit equation of Γ_2 .

$$\Gamma_2 : x(t) = v_{02} \cos \alpha_2 t, \quad y(t) = v_{02} \sin \alpha_2 t - \frac{1}{2} g t^2$$

$$\Gamma_2 : y = -\frac{g}{2v_{02}^2 \cos^2 \alpha_2} x^2 + \text{tg} \alpha_2 x, \quad y = -\frac{g}{2v_{02}^2} x^2 + \text{tg} \alpha_2 x.$$

P11.Apl. For Γ_2 we obtain

$$\Gamma_2 : x(t) = v_{02} \cos \alpha_2 t, \quad y(t) = v_{02} \sin \alpha_2 t - \frac{1}{2} g t^2$$

$$\Gamma_2 : x(t) = 1000,2 t, \quad y(t) = -\frac{1}{2} g t^2$$

$$\Gamma_2 : y = -\frac{g}{2v_{02}^2 \cos^2 \alpha_2} x^2 + tg \alpha_2 x, \quad tg \alpha_2 = \frac{v_{02} \sin \alpha_2}{v_{02} \cos \alpha_2}$$

$$\Gamma_2 : y = -\frac{10}{2 \times 1000,2^2 \times 0,9998^2} x^2 + 0,02 x, \quad y = -0,000005 x^2 + 0,02 x,$$

with the coefficients $a = -0,000005$, $b = 0,02$, $c = 0$.

Verification. $v_{02} = 1000,2$ $a_2 = 0,020002$ $v_{02} \cos \alpha_2 = 1000 \text{ m/s}$ $v_{02} \sin \alpha_2 = 20$
 $\sin \alpha_2 = 0$ $\cos \alpha_2 = 1$ $tg \alpha_2 = 0,02$.

P12 Find the vertex peak $V_2(x_{m2}, y_{m2})$ of Γ_2 .

$$x_{m2} = -\frac{b}{2a} = O_1C, \quad y_{m2} = -\frac{\Delta}{4a} = CV_2, \quad a = -\frac{g}{2v_{02}^2}, \quad b = tg \alpha_2, \quad c = 0.$$

Consequence. The range is $b = 2x_{m2} = O_1B = GE$.

$$H_{\max} = h_{\max} + y_{m2}, \quad H_{\max} = GV_1 + CV_2.$$

P12.Apl. Find $V_2(x_{m2}, y_{m2})$ of Γ_2 .

$$\Gamma_2 : y = -0,000005 x^2 + 0,02 x$$

$$x_{m2} = -\frac{b}{2a}, \quad y_{m2} = -\frac{\Delta}{4a}, \quad a = -0,000005, \quad b = 0,02, \quad c = 0.$$

$$x_{m2} = 2000 \text{ m}, \quad y_{m2} = 20 \text{ m}.$$

Consequence. $x_{m2} = 2000 \text{ m} = O_1C = GF = CB = FE$, $y_{m2} = 20 \text{ m} = CV_2$.

The range $b = 2x_{m2} = O_1B = GE = 4000 \text{ m}$.

$$H_{\max} = h_{\max} + y_{m2} = 20 + 20 = 40 \text{ m}.$$

P13 Find the climbing time t_{u2} on Γ_2 . Denote $t_{u2} = t(O_1V_2)$.

From the condition $v_y(t) = 0$, with $v_y(t) = v_{02} \sin \alpha_2 - gt$ we obtain

$$t_{u2} = \frac{v_{02} \sin \alpha_2}{g} \quad (\text{climbing time}).$$

Find the descending time t_{c_2} from V_2 in B .

$$t_{u_2} = t_{c_2}, \quad t_{u_2} = t(O_1V_2), \quad t_{c_2} = t(V_2B), \quad \text{and} \quad t(O_1V_2B) = 2t_{u_2} = \frac{2v_{02} \sin \alpha_2}{g}.$$

P13.Apl. $t_{u_2} = t(O_1V_2), \quad t_{u_2} = \frac{v_{02} \sin \alpha_2}{g}$ (descending time).

$$t_{u_2} = \frac{v_{02} \sin \alpha_2}{g} = \frac{1000,2 \times 0,02}{10} = \frac{20,004}{10} = 2s.$$

Hence $t_{u_2} = t(O_1V_2) = t_{c_2} = t(V_2B) = 2s, \quad t(O_1B) = 2 + 2 = 4s.$

Verification. $v_{02}=1000,2 \quad a_2=0,020002 \quad v_{0c2x}=1000m/s \quad v_{0c2y}=20 \sin \alpha_2=0 \quad \cos \alpha_2=1 \quad \tan \alpha_2=0,02.$

$$B = O_1B=4000, \quad y_{m2}=20, \quad H_{\max}=20+20=40 \text{ m}$$

P14 Find the partial distance ED and the total distance OD .

First we find the time $t(BD)$ on Γ_2 .

$$h_{\max} = \frac{1}{2}gt^2, \quad t = t(BD) = \sqrt{\frac{2h_{\max}}{g}}. \quad \text{Then we use the space formula}$$

$$ED = v_{0c2x}t(BD), \quad \text{with the known speed } v_{0c2x} \quad \text{and} \quad OD = OG + O_1B + ED = \\ = OG + 2x_{m2} + ED.$$

P14.Apl. $h_{\max} = \frac{1}{2}gt^2, \quad 20 = \frac{10}{2}t^2, \quad t = t(BD) = 2s. \quad \text{Then } S = vt \text{ and}$

with $ED = v_{0c2x}t(BD), \quad ED = 1000 \frac{m}{s} 2s = 2000 \text{ m}, \quad ED = 2000 \text{ m}.$

$$OD = OG + O_1B + ED = OG + 2x_{m2} + ED$$

$$OD = 1000 + 4000 + 2000 = 7000 \text{ m}.$$

5. Conclusions

The theory is presented in an unitary form. This way is the result of finding of all common ideas for the four cases.

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